

Medium Term Planning		Learning Journey Map	Term: Summer 2	Weeks: 8
Mapping curriculum content-knowledge and skills; creating cross curricular links; generating learning opportunities; composing the bigger picture				
Teaching and Learning Principles and Curriculum Driver				
<b>Equality of Opportunity</b> Raising pupil aspiration through inspiration, enjoyment and fulfilment; Access to academic excellence; Opportunity to enhance and develop skills/talent; Developing dedication and resilience	<b>Enquiry Based Learning</b> Creative thinkers; Real life challenge Risk taking; Resourcefulness; Enterprise; collaboration; Independent; Fostering and applying thinking skills	<b>Inspire awe and wonder</b> Use stimuli to motivate and inspire- visits, visitors, artefacts, books, videos, plays, role play etc.	<b>Force for Positive Change</b> Who or what has been a force for positive change? How can we be a force for positive change?	
-History off the page workshop -Sports week -Spanish week - Greek Olympic day	-Using sources to distinguish the difference between Athenians and Spartans. -To use sources to identify differences between Ancient Greece and Britain.	-Role play the Persian war.	-To use recyclable materials to create a shell structure.	

<b>YEAR 3</b> <b>Title: Groovy Greeks</b>	<b>Curriculum opportunities:</b> Geography- Planet Earth. Science- Animals including humans	<b>Maths</b> <b>Place Value</b> -To order and compare numbers up to 1000. <b>Fractions</b> -To identify equivalent fractions. -To find fractions of an amount. <b>Time</b> -To be able to read the time on an analogue clock. -To convert the time from analogue to digital. <b>Statistics</b> -To interpret and present data using bar charts, pictograms and tables. <b>Geometry</b> -Recognising parallel and perpendicular lines in shapes. -Identifying angles greater than a right angle. -To identify properties of 3D shapes.	<b>English – Midsummer’s Night Dream</b> -To generate vocabulary through poetry. -To perform and write a playscript. -To write a setting description for a narrative. <b>Writing skills</b> -Use a range of descriptive language, e.g. expanded noun phrases, similes and adverbs. -To use compound and complex sentences. -To use expanded noun phrases. -To use a range of sentence openers. <b>Spelling-</b> -To add the suffix ‘-ly’ to root words. - To spell words with endings which sound like ‘jən’ (pronounced as /shen/) spelt ‘-tion’ <b>-Handwriting:</b> Letter join - comparative adjective ending in l, e u and y.
<b>Big Bang</b> Midsummer Nights Dream performance	<b>History – Ancient Greece</b> - To distinguish the differences between life in Ancient Greece and in Britain. -To understand what democracy is and look at where it started. -To identify the differences in lifestyle in Athens and Sparta. -To look at the Persian wars. -To understand the role of slaves in Ancient Greece. -To understand the influence myths and legends had on Ancient Greek society.	<b>PSHE</b> - I understand that girls’ and boy’s bodies need to change so that when they grow up their bodies can make babies.	<b>Music</b> - To master the G chord - To play pieces with 3 chords - To use a range of strumming patterns
<b>School Trip/Special Events</b> Art gallery	<b>D&amp;T</b> - To evaluate existing nets. -To design a product for a clay pot. -To make a shell structure. -To evaluate my product.	<b>Spanish</b> -To identify items of clothing -To describe the colour of clothes -To explore traditional Mexican clothing	<b>Science</b> - Animals including humans Identify that animals, including humans, need the right types and amount of nutrition, and that they cannot make their own food – they get nutrition from what they eat. • Identify that humans and some other animals have skeletons and muscles for support, protection and movement.
<b>Celebration</b> Ancient Greek Olympics	<b>PE -Indoor – Boxercise</b> - Describe what happens to their heart, breathing and temperature during different types of activity. <b>Outdoor - Cricket</b> -To throw the ball accurately when fielding. -To hold the cricket bat correctly and know how to stand to hit the ball		
<b>Computing -</b> -Moving a sprite -Drawing lines -Adding features -Debugging movement			
<b>Art</b> -To take inspiration from other artists. -To master techniques. -To make a clay pot.			